



Efficient Anti-community Detection in Complex Networks

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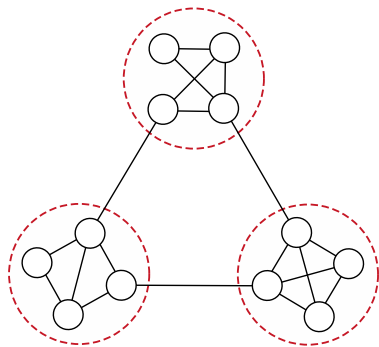
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Community Structure

Many networks contain **community** structures.

Communities are characterized by

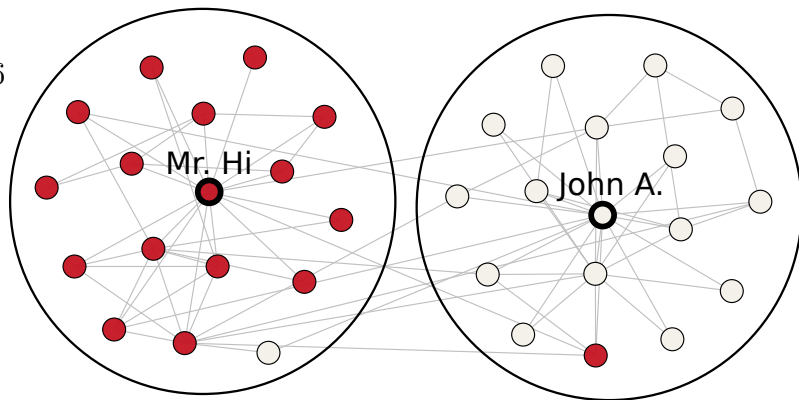
- ▶ many internal edges
- ▶ few external edges
(*generalization of cliques*)



Applications in **sociology**, **computer science**, **physics**, **biology**, ... [For10]

Zachary's Karate Club Network

$$|V| = 34,$$
$$|E| = 156$$



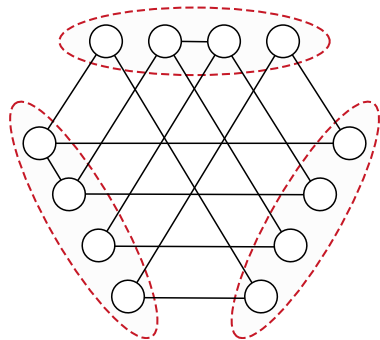
Communities in *Zachary's karate club* network [Zac77].
Colors denote membership after the fission of the club.

Anti-community Structure

Anti-Communities are characterized by

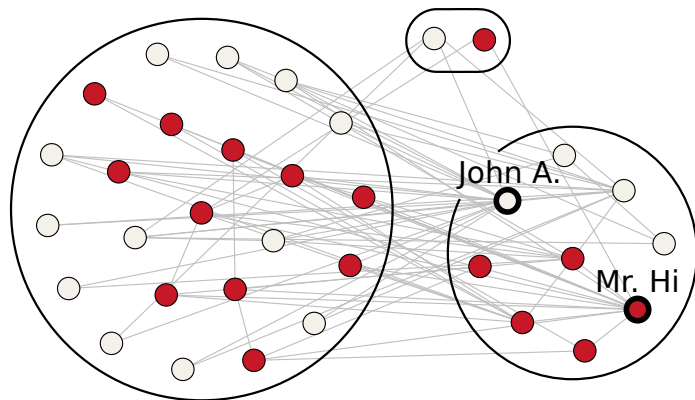
- ▶ **few** internal edges
- ▶ **many** external edges

(generalization of multipartite graphs)



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Challenges and Objectives

- ▶ **Definition**

 - How to define anti-communities?

- ▶ **Models and Algorithms**

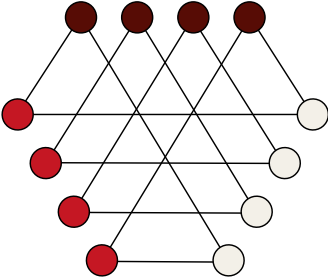
 - Which algorithms can be used?

- ▶ **Exploratory Analysis**

 - Are anti-communities also present in other networks?

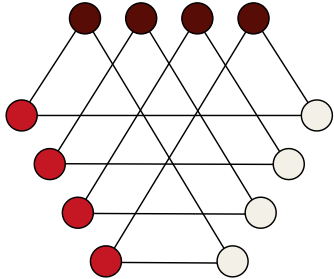
Definition

Graph Complement

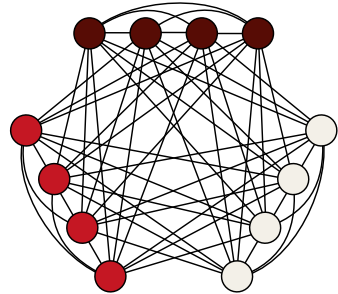


Original network
with 3 anti-communities

Graph Complement



Original network
with 3 anti-communities



Graph complement
with 3 communities

Definition

Vertices $C \subseteq V$ of graph $G = (V, E)$ form an anti-community iff C forms a community in the graph complement $\hat{G} = (V, \hat{E})$ with $\hat{E} := (V \times V) \setminus E$.

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Conclusions:

- ▶ Not really unique (many definitions for communities)
- ▶ Many existing algorithms and methods can be reused

Models and Algorithms

Proposed Methods

Existing methods either **slow** or **poor quality**.

Greedy algorithms

- ▶ using *Modularity* measure [NG04]
- ▶ using *Anti-Modularity* measure [CYC14]

Vertex similarity

- ▶ Adjacency mapping
- ▶ Distance mapping

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- ▶ using *Modularity* measure [NG04]
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} Optimization problem

Vertex similarity

- ▶ Adjacency mapping
- ▶ Distance mapping

} Clustering problem

Modularity Measure

Intuition: Number of internal edges in $\mathcal{G} = (V, E)$ minus number of edges in a random graph with same degree-distribution.

Modularity of a graph

$$M := \frac{1}{2m} \sum_{ij} \left[a_{ij} - \frac{d_i d_j}{2m} \right] \delta(g_i, g_j)$$

m :	Total number of edges
$\mathbf{A} = [a_{ij}]$:	Adjacency matrix of \mathcal{G}
$d = [d_i]$:	Vertex degrees
$\delta(g_i, g_j)$:	1 iff v_i and v_j are both in same group

Greedy Algorithms

Make **locally optimal** choice at each step.

1. Initialization

Assign each vertex to a separate group

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3. Repeat

If more than one group is left, go to step 2.

Otherwise, return groups with best (*Anti-Modularity*).

Based on the concept of **structural equivalence**.

1. Mapping

Map vertices to feature vector representation

- ▶ **Adjacency mapping:** $M(v_i) := [a_{ij}]_j$
- ▶ **Distance mapping:** $M(v_i) := [d(v_i, v_1), \dots, d(v_i, v_n)]$

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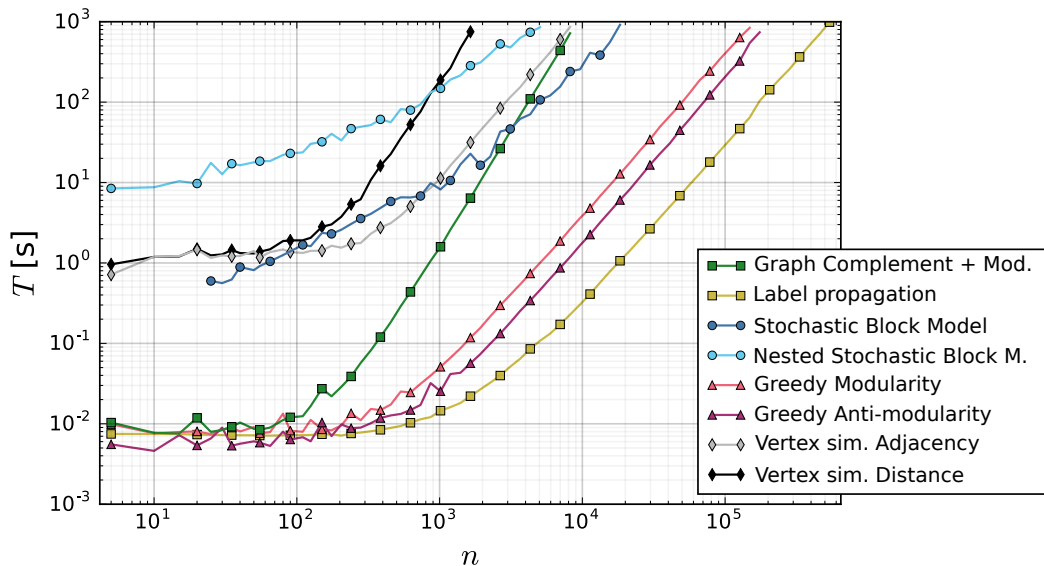
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2. Clustering

Compute clustering of feature vectors (*k-Means*, ...)

Runtime Evaluation

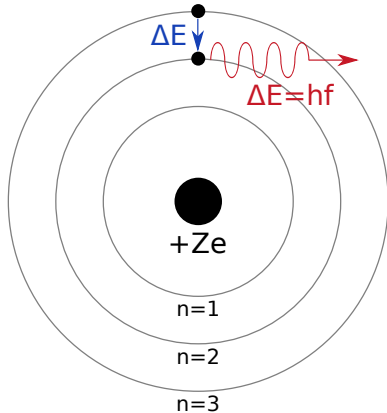


Evaluation with Erdős-Rényi random graphs (sparse)

Exploratory Analysis

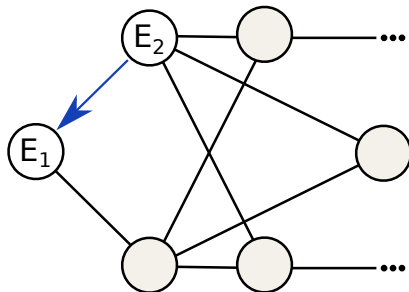
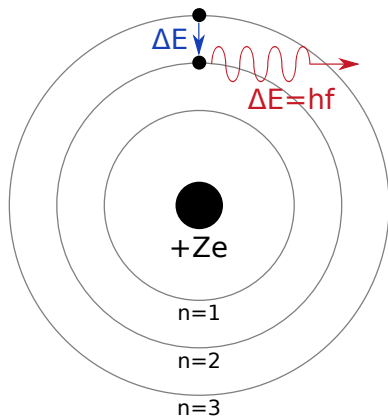
Spectral Line Networks

Goal: Encode energy states of a **physical system** (and their relation) in a network.



Spectral Line Networks

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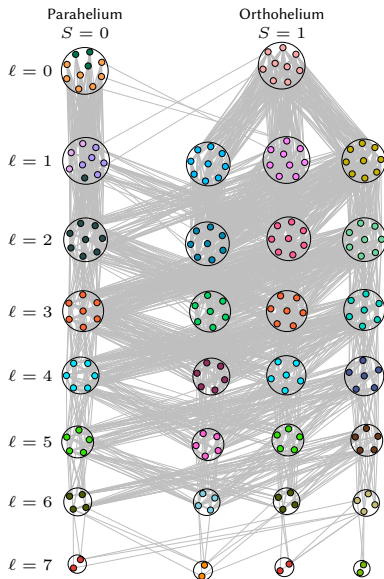
Example: Spectral Line Network of Helium

Spectral line network network of Helium
[KRRN15] with $|V| = 183$, $|E| = 2282$.

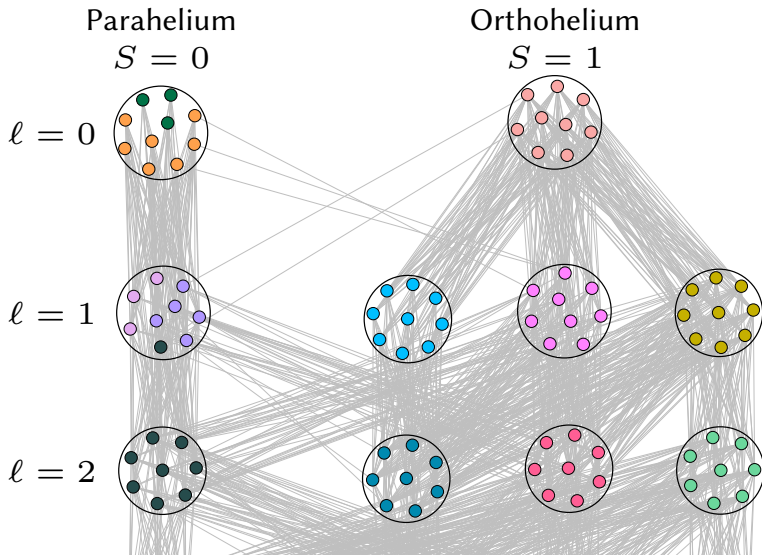
Colors show the anti-communities
obtained with a vertex similarity method.

Circles show the ground-truth partition

- ▶ orbital angular momentum (ℓ),
- ▶ total angular momentum (j), and
- ▶ spin (s)



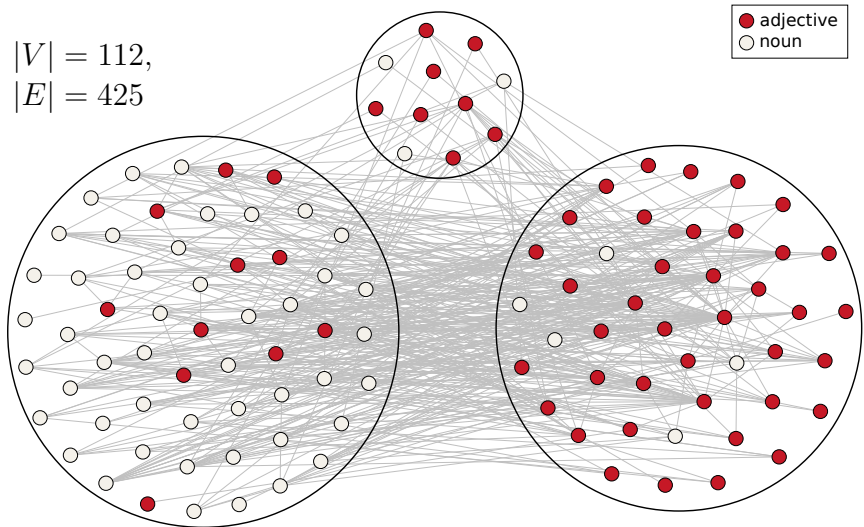
Example: Spectral Line Network of Helium



Example: *Adjectives and Nouns* Network

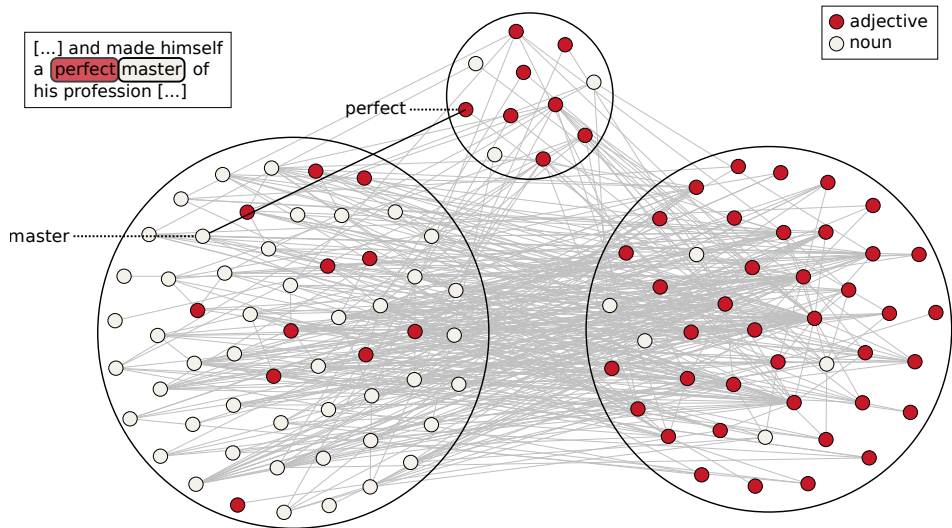
$$|V| = 112,$$

$$|E| = 425$$



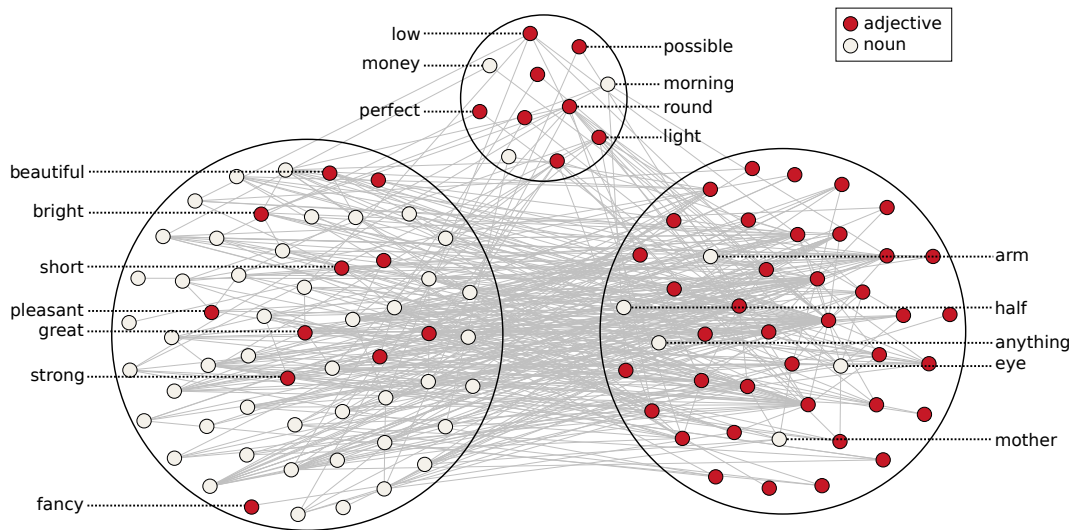
Adjectives and Nouns network [New06]. Circles correspond to the anti-communities found by the greedy modularity minimization algorithm.

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Summary

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- ▶ Anti-community structures are present in many networks, including
 - ▶ networks of spectral line transitions
 - ▶ Zachary's karate club network
 - ▶ ... and many more
- ▶ Many concepts of traditional community detection can be reused by computing the **graph complement**
- ▶ Specialized algorithms and measures are required if **performance** is important

Further Reading

- ▶ **Evaluation measures:**

Adaption of the **adjusted Rand index** and **normalized mutual information** measures for anti-communities.

- ▶ **Random graphs:**

Algorithms to generate **Erdős-Rényi** and **Barabási-Albert** random graph model for graphs with (anti-)community structure.

- ▶ **Performance evaluation:**

Quality comparison for graphs with known community structure.

Implementations and datasets available at:

[http://dbs.ifi.uni-heidelberg.de/
resources/anticommunity](http://dbs.ifi.uni-heidelberg.de/resources/anticommunity)



Thank you!

Bibliography

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- [Pei14] T. P. Peixoto. “Hierarchical block structures and high-resolution model selection in large networks”. In: *Phys. Rev. X* 4 (1 2014).
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Backup Slides

Baseline Methods

- ▶ **Graph complement + X**

Allows to reuse existing methods, but high memory usage / slow.

- ▶ **Label propagation algorithm for anti-communities** [CYC14]

Fast, but poor quality

- ▶ **Generic methods**

e.g., Stochastic block models [Pei14; Pei17]

Complexity of Greedy Algorithms

► Community detection:

Naive method

$$\mathcal{O}(n^3)$$

Skip unconnected edges

$$\mathcal{O}(n(n + m))$$

Use max-heap data structure

$$\mathcal{O}(n \log^2 n)^1$$

¹for graphs with strong hierarchical structure

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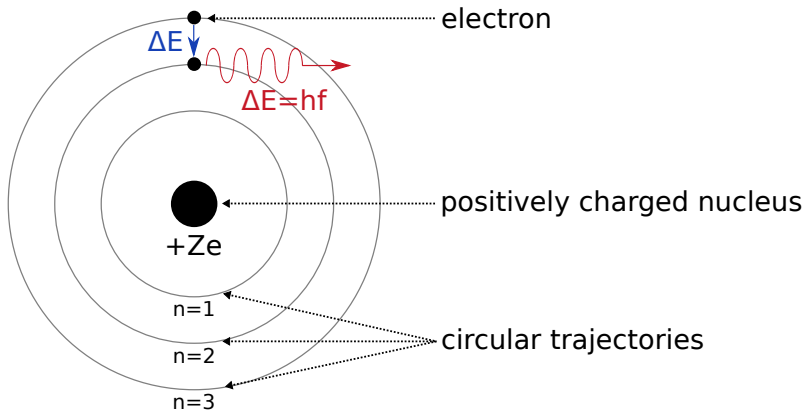
$$\mathcal{O}(n(n + m))$$

Result can also be used to improve community detection!

¹for graphs with strong hierarchical structure

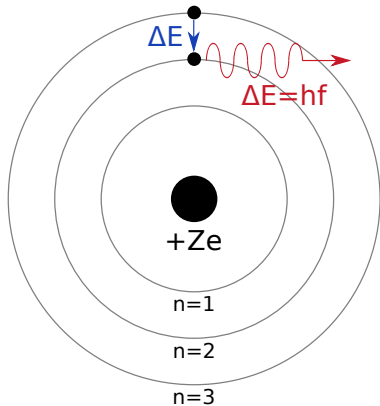
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► Energy states

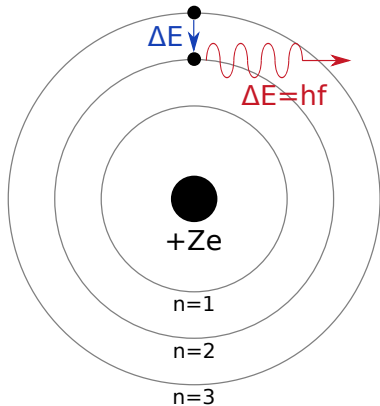
defined by possible orbits of electrons

► State transitions

requires / releases energy ΔE
→ emission or absorption line

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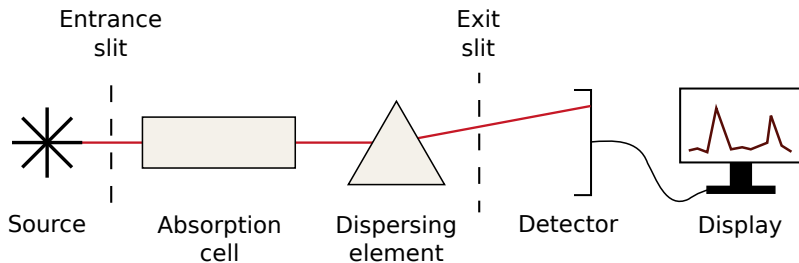
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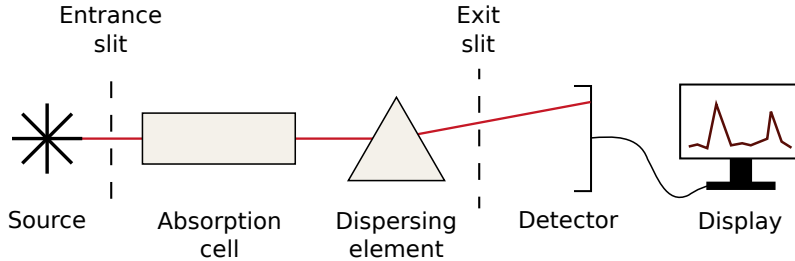
⚠ Simplified model!

Spectral Line Networks



Overview of an absorption experiment. Visualization based on *Modern Spectroscopy* by Hollas [Hol04].

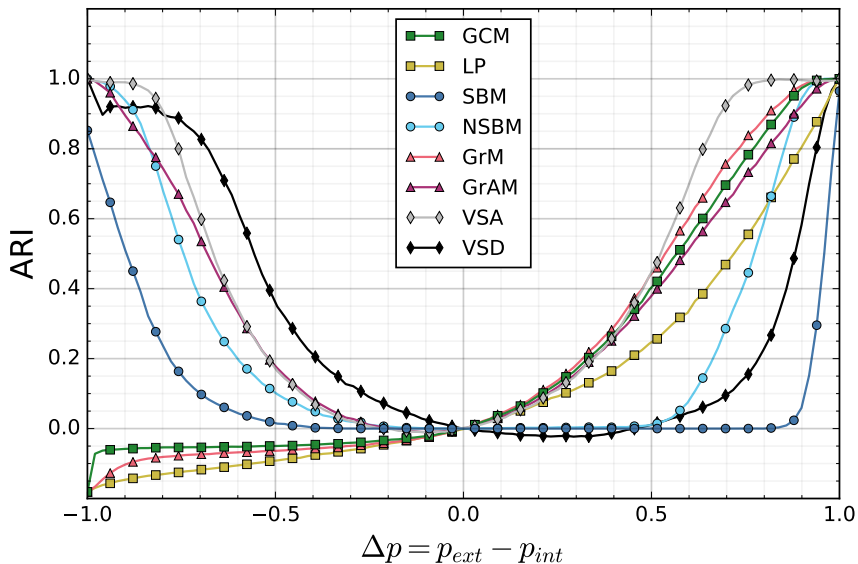
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Spectral lines ▶ **State transitions** ▶ **Energy states** ▶ **Network**

Performance evaluation



Evaluation with Erdős-Rényi random graphs ($k = 5$)